

CS-671: DEEP LEARNING AND ITS APPLICATIONS

Lecture: 09

Backpropagation and Neural Networks

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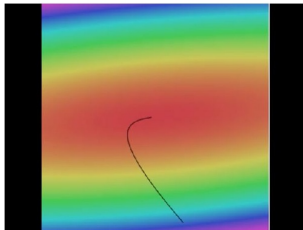
Presentation for CS-671@IIT Mandi (7 March, 2019)

(*Slides Credit : Stanford University CS231n, Spring 2017)

<https://www.youtube.com/watch?v=vT1JzLTH4G4&list=PLC1qU-LWwrF64f4QKQT-Vg5Wr4qEE1Zxk>

February - May, 2019

Optimization



```
# Vanilla Gradient Descent
```

```
while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

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[Walking man image](#) is CC0 1.0 public domain

Gradient descent

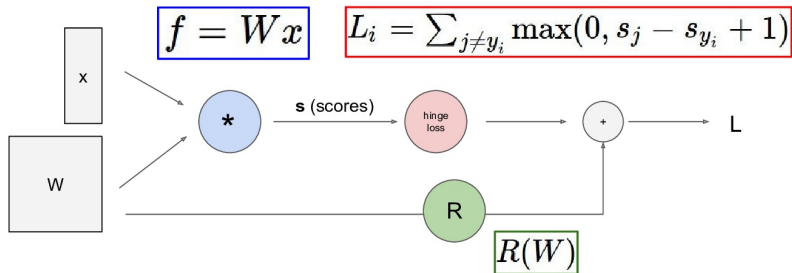
$$\frac{df(x)}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

Numerical gradient: slow :(, approximate :(, easy to write :)

Analytic gradient: fast :), exact :), error-prone :(

In practice: Derive analytic gradient, check your implementation with numerical gradient

Computational graphs



Convolutional network (AlexNet)

input image

weights

loss

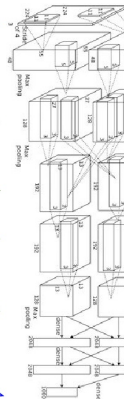
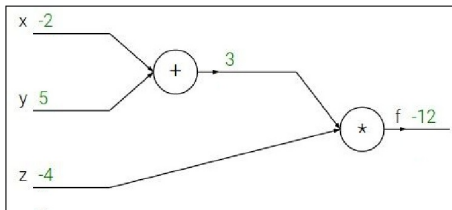


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Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

e.g. $x = -2$, $y = 5$, $z = -4$



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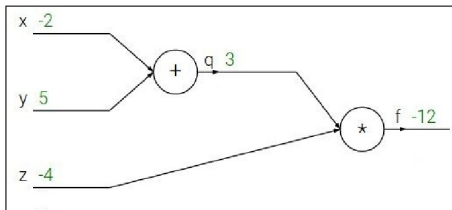
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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



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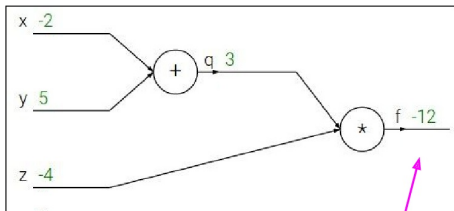
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$$\frac{\partial f}{\partial f}$$

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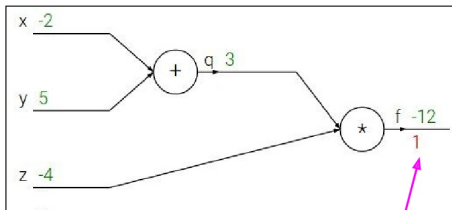
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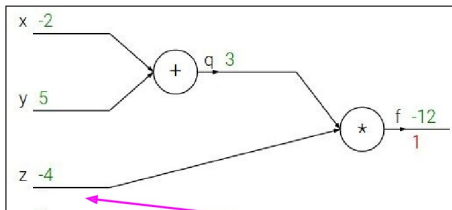
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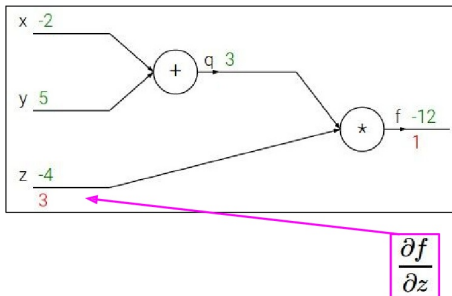
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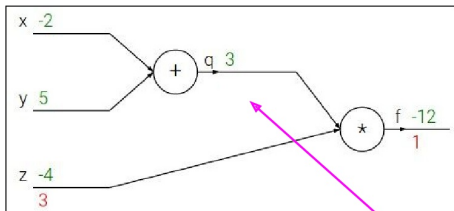
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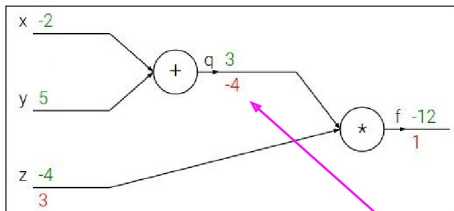
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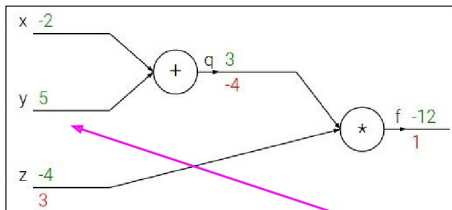
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$$\frac{\partial f}{\partial y}$$

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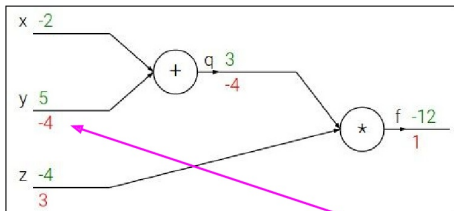
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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



Chain rule:

$$\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial y}$$

$$\frac{\partial f}{\partial y}$$

Backpropagation: a simple example

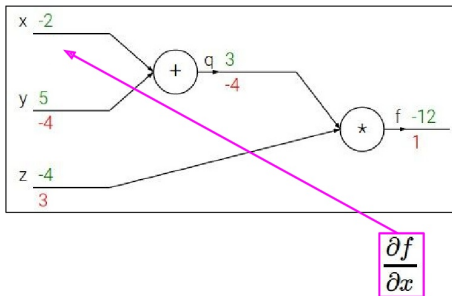
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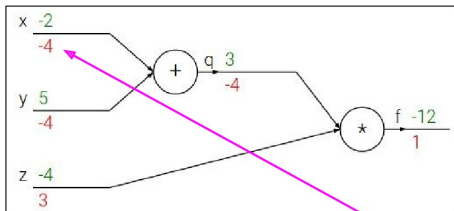
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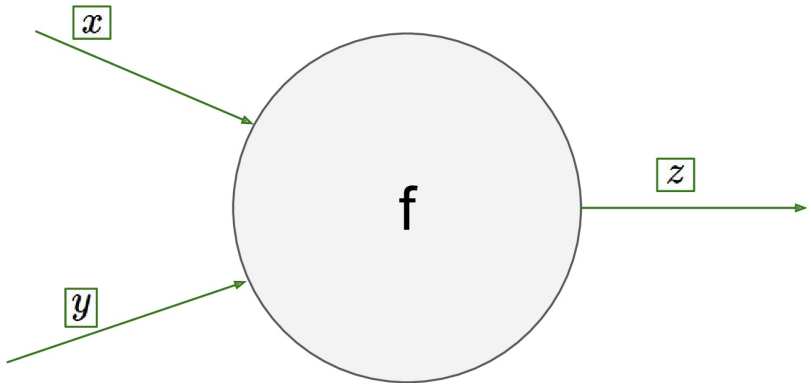
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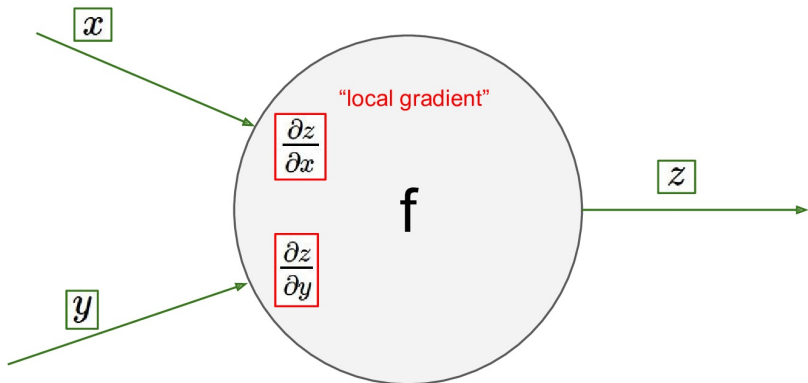


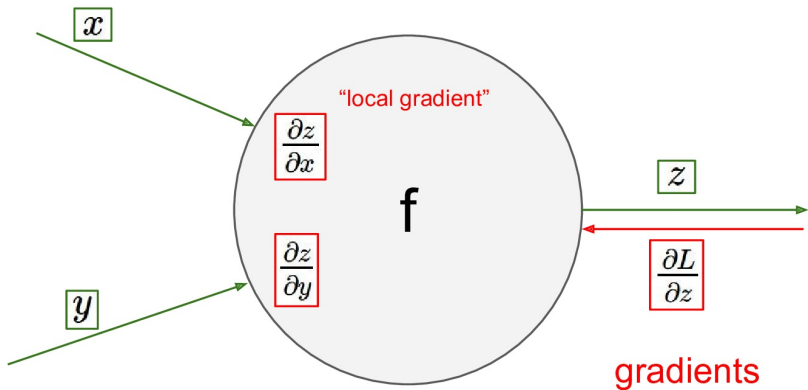
$$\frac{\partial f}{\partial x}$$

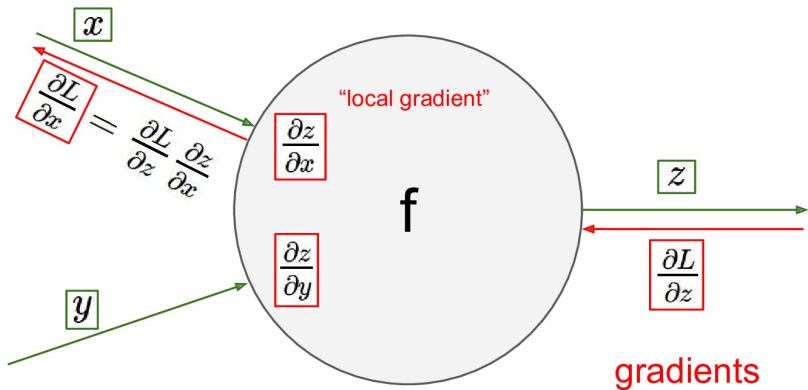
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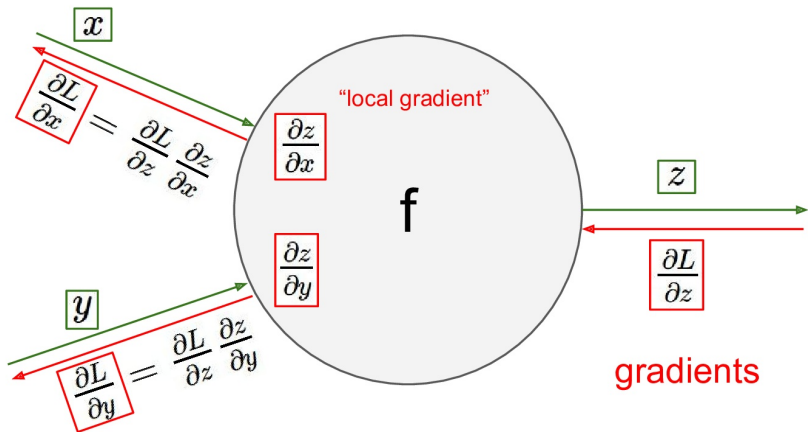
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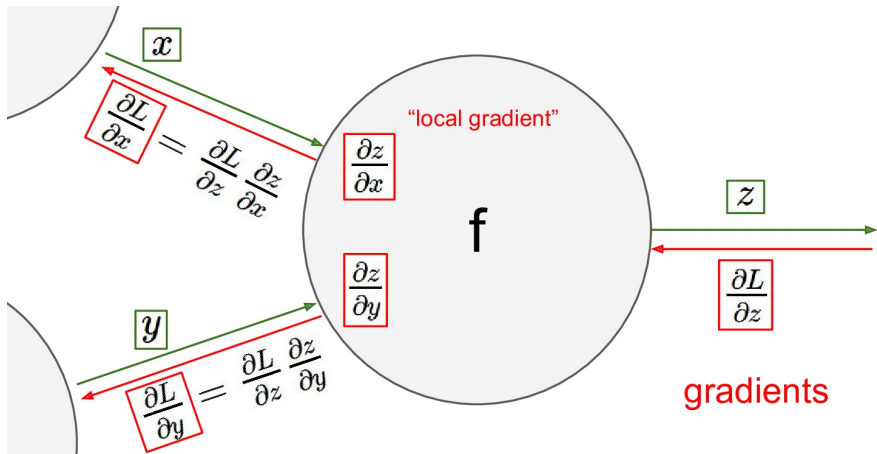




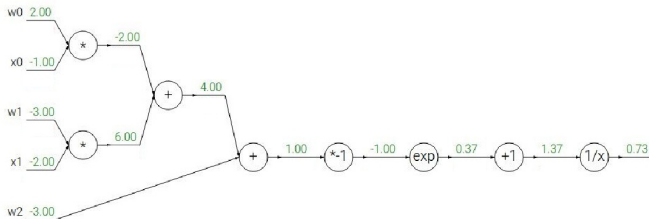




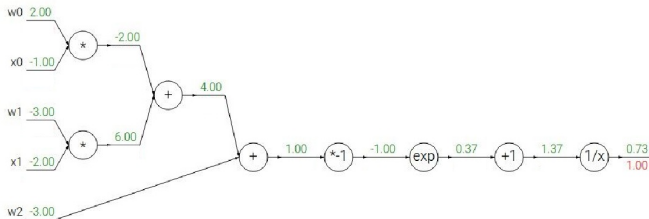




Another example: $f(w, x) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$

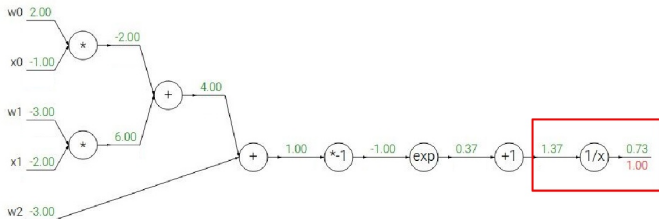


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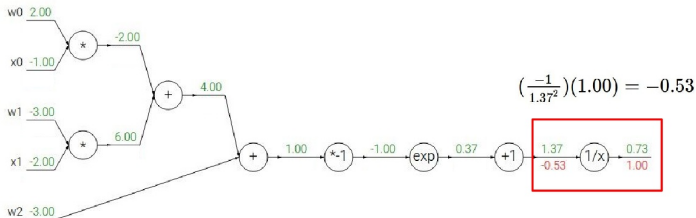
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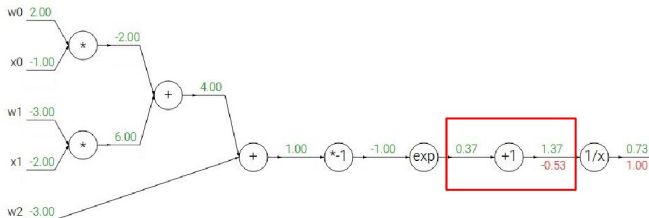
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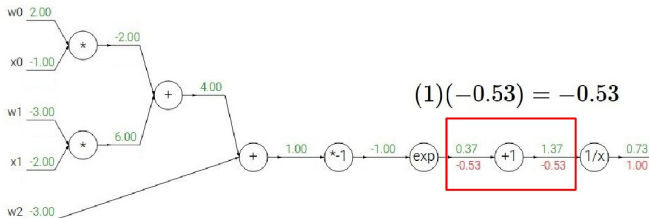
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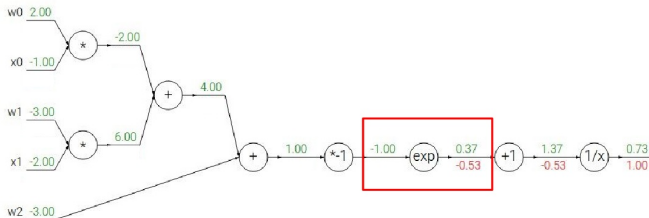
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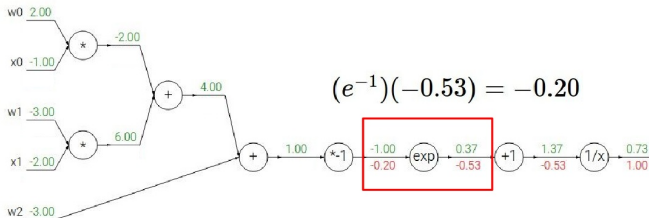
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$$(e^{-1})(-0.53) = -0.20$$

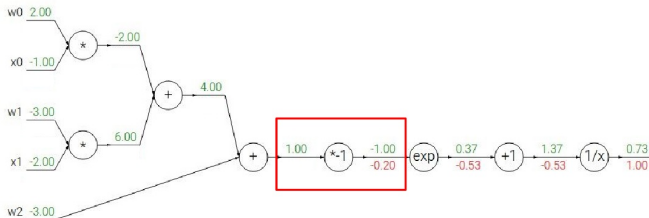
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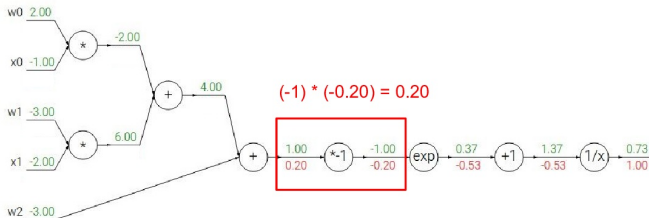
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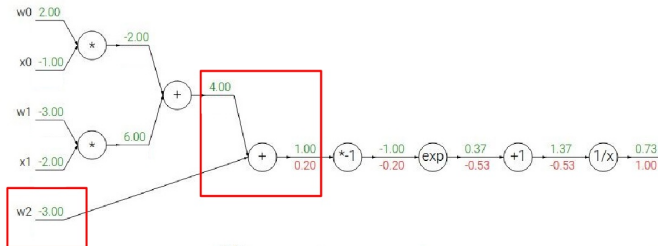
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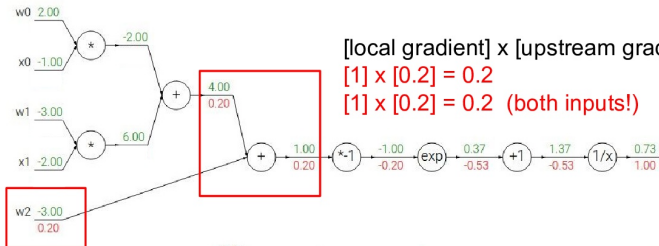
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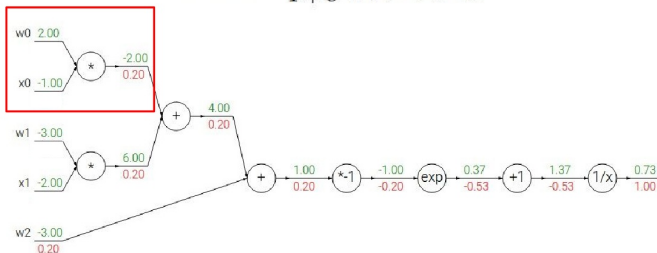
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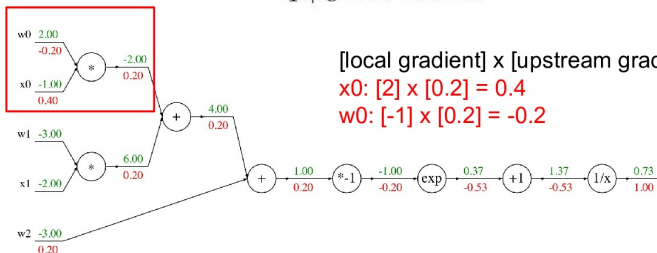
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Another example:

$$f(w, x) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2 x_2)}}$$



[local gradient] x [upstream gradient]

$$x_0: [2] \times [0.2] = 0.4$$

$$w_0: [-1] \times [0.2] = -0.2$$

$$f(x) = e^x$$

→

$$\frac{df}{dx} = e^x$$

$$f(x) = \frac{1}{x}$$

→

$$\frac{df}{dx} = -1/x^2$$

$$f_a(x) = ax$$

→

$$\frac{df}{dx} = a$$

$$f_c(x) = c + x$$

→

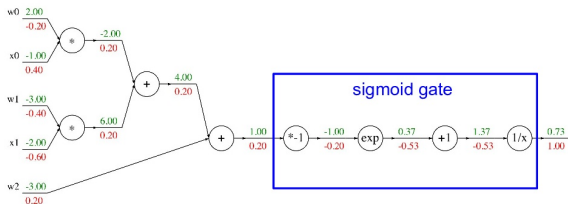
$$\frac{df}{dx} = 1$$

$$f(w, x) = \frac{1}{1 + e^{-(w_0x_0 + w_1x_1 + w_2)}}$$

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

sigmoid function

$$\frac{d\sigma(x)}{dx} = \frac{e^{-x}}{(1 + e^{-x})^2} = \left(\frac{1 + e^{-x} - 1}{1 + e^{-x}} \right) \left(\frac{1}{1 + e^{-x}} \right) = (1 - \sigma(x))\sigma(x)$$

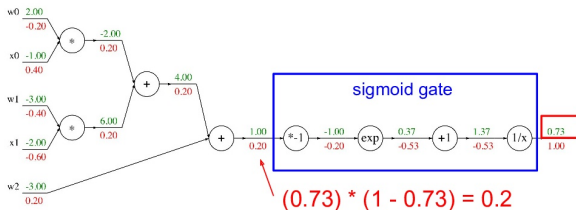


$$f(w, x) = \frac{1}{1 + e^{-(w_0x_0 + w_1x_1 + w_2x_2)}}$$

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

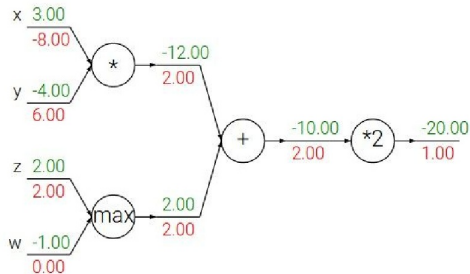
sigmoid function

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Patterns in backward flow

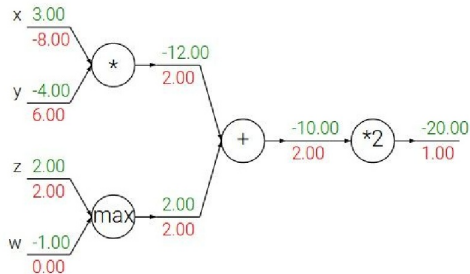
add gate: gradient distributor



Patterns in backward flow

add gate: gradient distributor

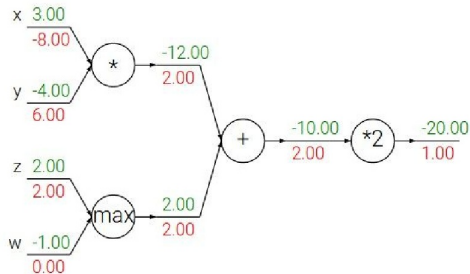
Q: What is a **max** gate?



Patterns in backward flow

add gate: gradient distributor

max gate: gradient router

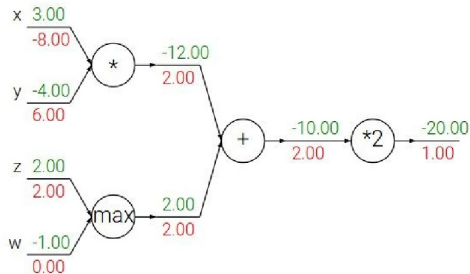


Patterns in backward flow

add gate: gradient distributor

max gate: gradient router

Q: What is a **mul** gate?

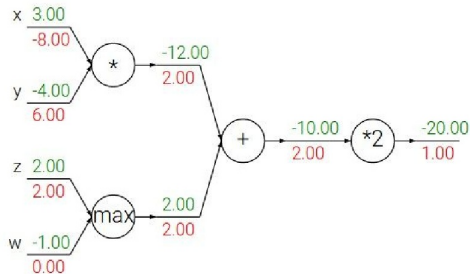


Patterns in backward flow

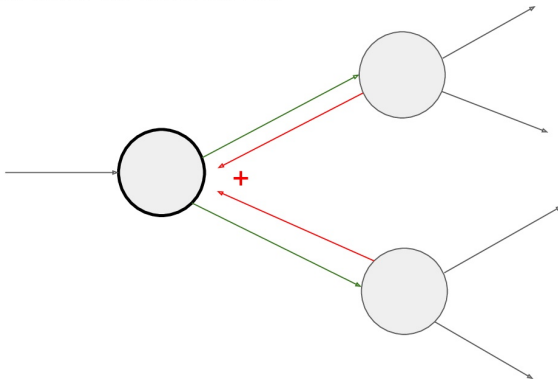
add gate: gradient distributor

max gate: gradient router

mul gate: gradient switcher



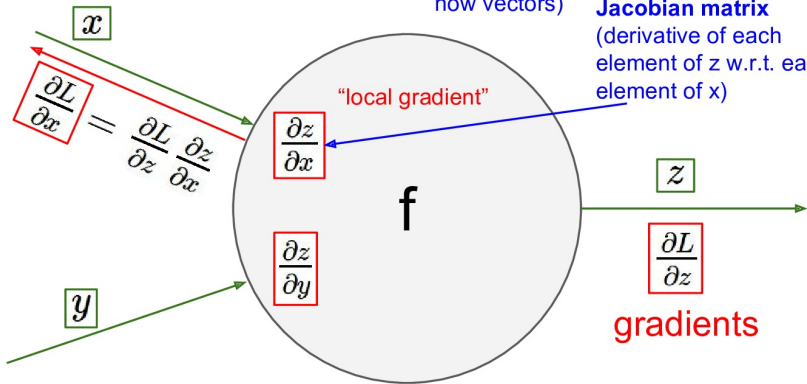
Gradients add at branches



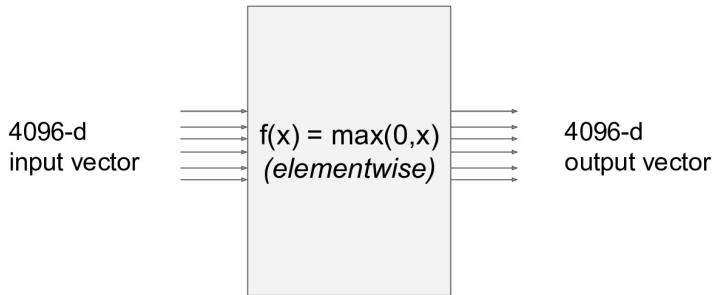
Gradients for vectorized code

(x, y, z are
now vectors)

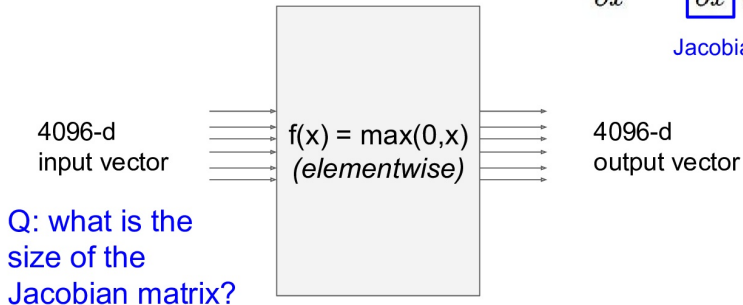
This is now the
Jacobian matrix
(derivative of each
element of z w.r.t. each
element of x)



Vectorized operations



Vectorized operations

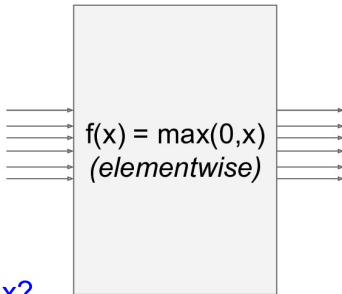


$$\frac{\partial L}{\partial x} = \boxed{\frac{\partial f}{\partial x}} \frac{\partial L}{\partial f}$$

Jacobian matrix

Vectorized operations

4096-d
input vector



Q: what is the
size of the
Jacobian matrix?
[4096 x 4096!]

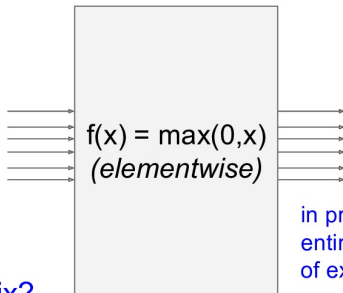
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Jacobian matrix

4096-d
output vector

Vectorized operations

4096-d
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4096-d
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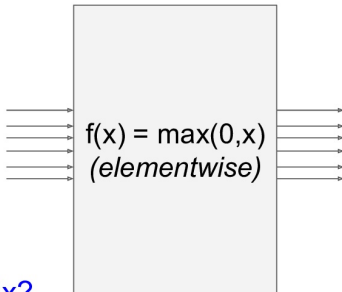
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[4096 x 4096!]

in practice we process an
entire minibatch (e.g. 100)
of examples at one time:

i.e. Jacobian would technically be a
[409,600 x 409,600] matrix :)

Vectorized operations

4096-d
input vector



Q: what is the
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[4096 x 4096!]

$$\frac{\partial L}{\partial x} = \boxed{\frac{\partial f}{\partial x}} \frac{\partial L}{\partial f}$$


Jacobian matrix

4096-d
output vector

Q2: what does it
look like?

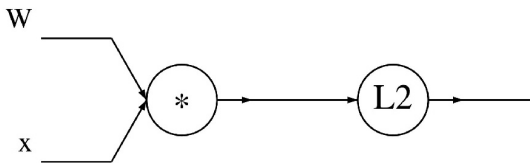
A vectorized example: $f(x, W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$

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$\in \mathbb{R}^n \quad \in \mathbb{R}^{n \times n}$

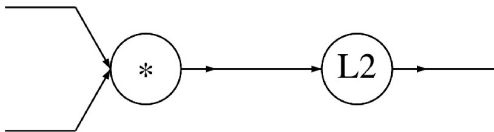
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$$\begin{bmatrix} 0.1 & 0.5 \\ -0.3 & 0.8 \end{bmatrix} W$$

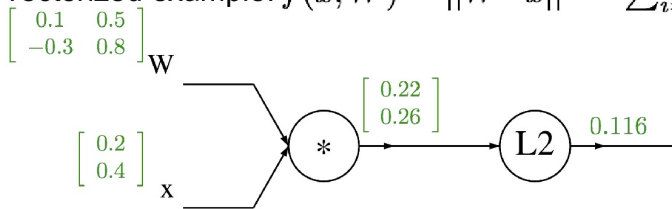
$$\begin{bmatrix} 0.2 \\ 0.4 \end{bmatrix} x$$



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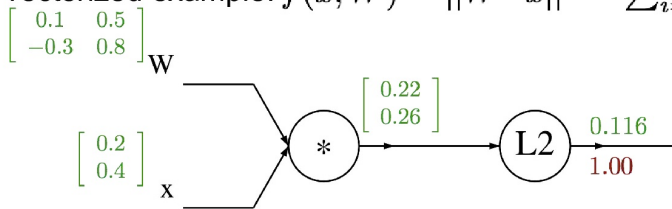
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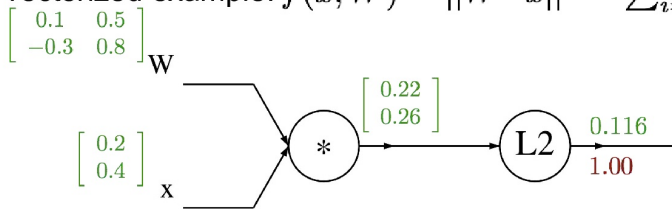
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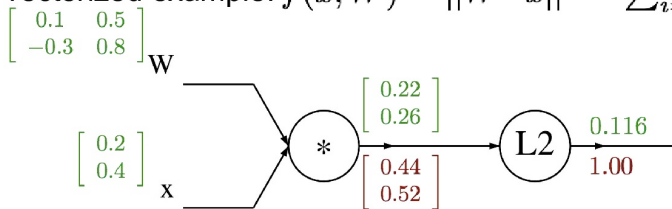
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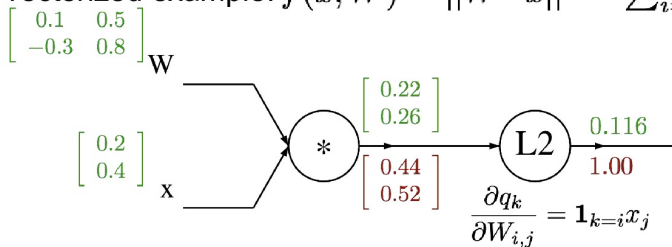
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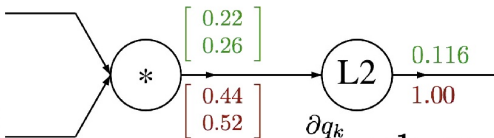
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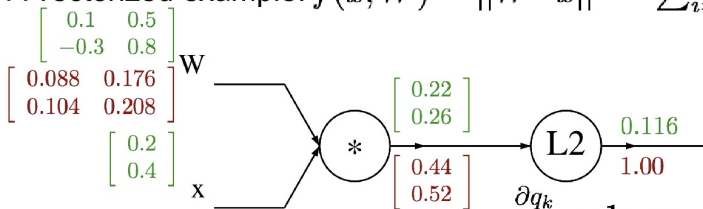
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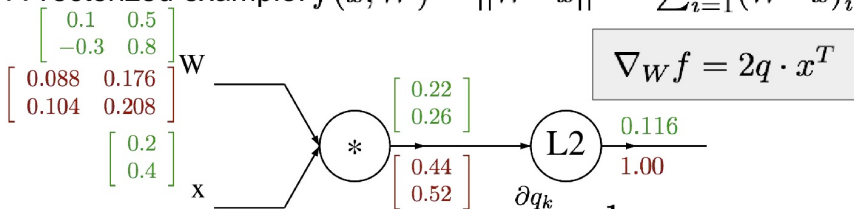
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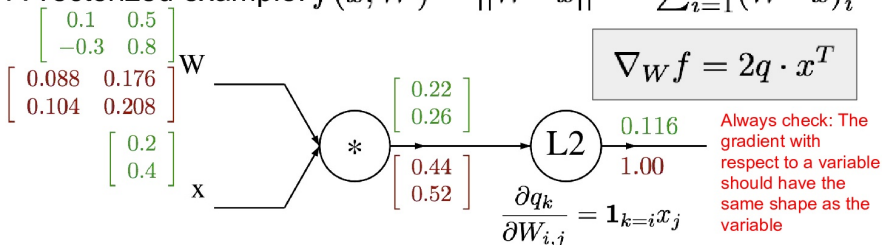
$$\nabla_W f = 2q \cdot x^T$$

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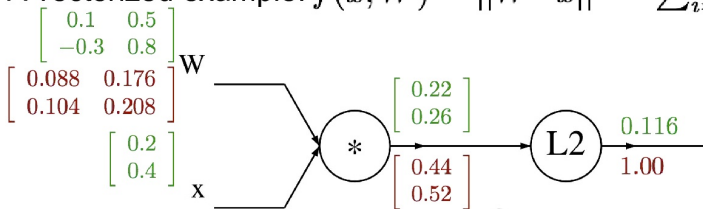


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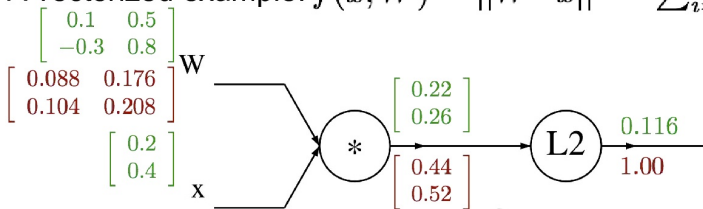


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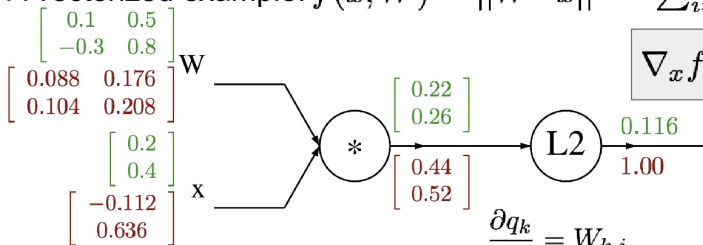


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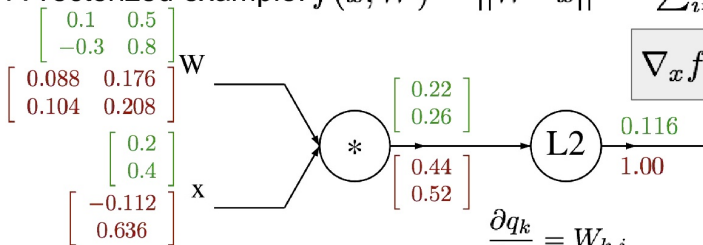
$$\nabla_x f = 2W^T \cdot q$$

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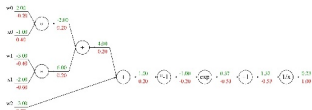
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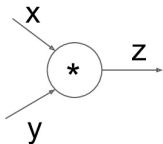
Modularized implementation: forward / backward API

Graph (or Net) object *(rough psuedo code)*



```
class ComputationalGraph(object):  
    #...  
    def forward(inputs):  
        # 1. [pass inputs to input gates...]  
        # 2. forward the computational graph:  
        for gate in self.graph.nodes_topologically_sorted():  
            gate.forward()  
        return loss # the final gate in the graph outputs the loss  
    def backward():  
        for gate in reversed(self.graph.nodes_topologically_sorted()):  
            gate.backward() # little piece of backprop (chain rule applied)  
        return inputs_gradients
```

Modularized implementation: forward / backward API



(x,y,z are scalars)

```
class MultiplyGate(object):
```

```
    def forward(x,y):
```

```
        z = x*y
```

```
        return z
```

```
    def backward(dz):
```

```
        # dx = ... #todo
```

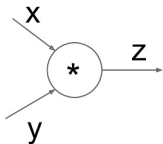
```
        # dy = ... #todo
```

```
        return [dx, dy]
```

$$\frac{\partial L}{\partial z}$$

$$\frac{\partial L}{\partial x}$$

Modularized implementation: forward / backward API



(x,y,z are scalars)

```
class MultiplyGate(object):  
    def forward(x,y):  
        z = x*y  
        self.x = x # must keep these around!  
        self.y = y  
        return z  
    def backward(dz):  
        dx = self.y * dz # [dz/dx * dL/dz]  
        dy = self.x * dz # [dz/dy * dL/dz]  
        return [dx, dy]
```

Summary so far...

- neural nets will be very large: impractical to write down gradient formula by hand for all parameters
- **backpropagation** = recursive application of the chain rule along a computational graph to compute the gradients of all inputs/parameters/intermediates
- implementations maintain a graph structure, where the nodes implement the **forward()** / **backward()** API
- **forward**: compute result of an operation and save any intermediates needed for gradient computation in memory
- **backward**: apply the chain rule to compute the gradient of the loss function with respect to the inputs